

- A. Call to Order**
- B. Pledge of Allegiance**
- C. Roll Call**
- D. Adopt Agenda**

1. Mayors Proclamation – MN Manufacturer’s Week October 2 – 8, 2016

1. September 6, 2016 - Regular Meeting of the City Council

1. Parks, Recreation, and Culture Board Meeting Tuesday, September 27, 2016 at 6:00 p.m.
2. City Council Meeting Tuesday, October 4, 2016 at 7:00 p.m.
3. Economic Development Authority Tuesday, October 4, 2016
(Immediately following the City Council Meeting)
4. CITY OFFICES CLOSED Monday, October 10, 2016
(In Observance of Columbus Day)
5. Planning Commission Meeting Tuesday, October 11, 2016 at 7:00 p.m.

1. Approval of the Request from Property Resource Group to Vacate an Ingress and Egress Easement and a portion of a Drainage and Utility Easement within Lot 2, Block 1, Isanti Commons Second Edition

1. Adopting the City of Isanti Residential Rain Garden Incentive Program Policy (*Mayor Wimmer*)
2. Ordinance to Amend the Code for the City of Isanti, Chapter 8, City Council, Amending Article III, Rules of Organization (*Mayor Wimmer*)

3. Resolution Accepting the Conveyance of Outlots located within the Savannah Run Development
4. Resolution Approving an Amendment to Villages on the Rum Third Addition, Phase 4 Planned Unit Development to Reduce the Side Yard Setbacks
5. Resolution Approving the Preliminary Plat of Sun Prairie Second Addition, Legally Described as Outlot F, Sun Prairie First Addition, Isanti County, Isanti, Minnesota
6. Consider Adoption of an Interim Ordinance to Establish a Moratorium Temporarily Prohibiting Specific Commercial Uses within a Defined Area Along Highway 65
7. Resolution to Approve Designated Mowing Areas
8. Resolution Approving an Amendment to the Code Enforcement and Nuisance Abatement Policy

9. Resolution Approving the Revision to Rum River BMX Association Agreement to Allow Mail Delivery at the Isanti Indoor Arena
10. Amendment to Chapter 160 Fees and City Fee Schedule – Removal of Collector Street Fee
 - a. Ordinance Amending the Code of the City of Isanti, Chapter 160, Fees
 - b. Resolution Adopting Fees within the City of Isanti
11. Resolution Authorizing the Submittal of 2016 Comprehensive Economic Development Strategy (CEDS) to East Central Regional Development Commission (ECRDC)
12. Resolution Approving the Increase of Community Events/Parks Coordinator Pay to Meet New FLSA Minimum Requirements

Police Chief Gene Hill

13. Resolution Authorizing the Written Policy Update for the Automated License Plate Reader (ALPR) Equipment
14. Resolution Approving Joint Powers Agreement /Automated License Plate Reader (ALPR) Acceptance

City Engineer Brad DeWolf

15. Engineering Proposal for the 2017 Pavement Maintenance Project
16. Engineering Proposal for the Palomino Road SE Reconstruction Preliminary Engineering Report

L. Approve Consent Agenda

1. Consider Accounts Payable in the Amount of \$158,884.79 and Payroll in the amount of \$91,674.55
2. Contractor's Pay Request No. 01 Wastewater Treatment Improvements in the Amount of \$355,195.00
3. Final Meeting Minutes for the August 3, 2016 Economic Development Authority Meeting
4. Final Meeting Minutes for the August 10, 2016 Planning Commission Meeting
5. Resolution Approving a Local Gambling Permit to St. Elizabeth Ann Seton – Mother Seton Guild
6. Resolution Approving BlueCross BlueShield Resource Co-Op Medical Renewal Plan for the City of Isanti
7. Resolution Approving Donation Request for MMBA Food Drive Promotion in Isanti Municipal Liquor Store
8. Resolution Authorizing Letter of Support for Minnesota Emerging Entrepreneur Program (MEEP)
9. Resolution Authorizing Execution of Modification of Mortgage for RPF, LLC – City Revolving Loan Fund
10. Resolution Accepting Quote for City Hall Roof Repair

M. Other Communications

1. Draft Meeting Minutes for the September 6, 2016 Economic Development Authority Meeting
2. Draft Meeting Minutes for the September 13, 2016 Planning Commission Meeting
3. August Police Department Report
4. August Code Enforcement Report
5. August Building Inspector Report
6. September Engineering Report

Adjournment